A white line-art illustration of a large, classical-style building with a central dome and multiple windows, set against a grey background.

# Analysis of ASCON

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# Overview

- Broad analysis of CAESAR candidate ASCON-128
- Attacks on round-reduced versions
  - Key-recovery (6/12 rounds)
  - Forgery (4/12 rounds)

# CAESAR

- CAESAR: Competition for Authenticated Encryption – Security, Applicability, and Robustness
  - <http://competitions.cr.yp.to/caesar.html>
- Inspired by
  - AES
  - SHA-3
  - eStream

# CAESAR – Candidates

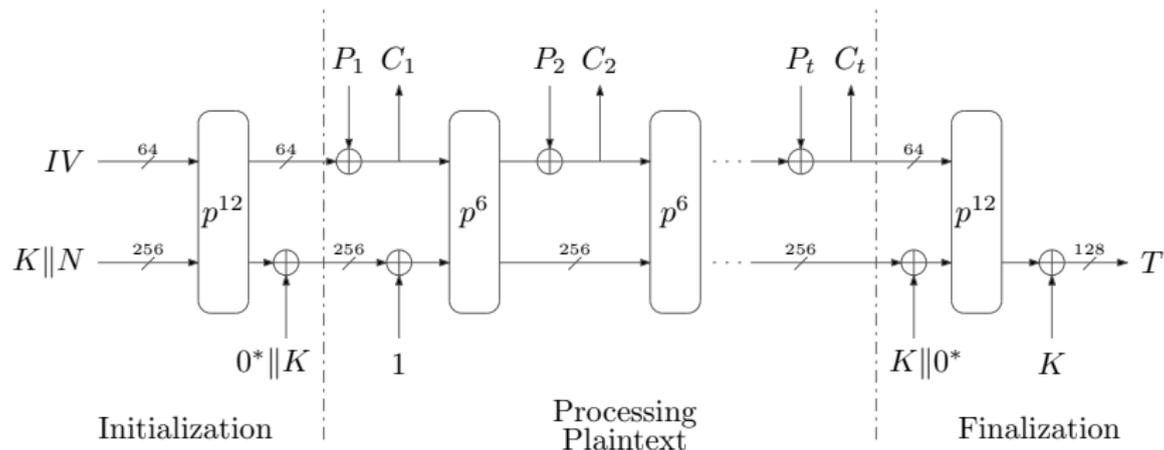
ACORN	++AE	AEGIS	AES-CMCC
AES-COBRA	AES-COPA	AES-CPFB	AES-JAMBU
AES-OTR	AEZ	Artemia	<b>Ascon</b>
AVALANCHE	Calico	CBA	CBEAM
CLOC	Deoxys	ELmD	Enchilada
FASER	HKC	HS1-SIV	ICEPOLE
iFeed[AES]	Joltik	Julius	Ketje
Keyak	KIASU	LAC	Marble
McMambo	Minalpher	MORUS	NORX
OCB	OMD	PAEQ	PAES
PANDA	$\pi$ -Cipher	POET	POLAWIS
PRIMATEs	Prøst	Raviyoyla	Sablier
SCREAM	SHELL	SILC	Silver
STRIBOB	Tiaoxin	TriviA-ck	Wheesht
YAES			

# ASCON – Design Goals

- Security
- Efficiency
- Lightweight
- Simplicity
- Online
- Single pass
- Scalability
- Side-Channel Robustness

# ASCON – General Overview

- Focus on ASCON-128
- Nonce-based AE scheme
- Sponge inspired

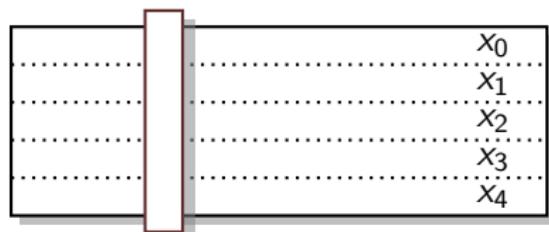


# ASCON – Permutation

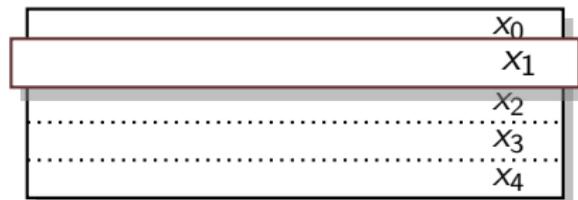
- Iterative application of round function
- One round
  - Constant addition
  - Substitution layer
  - Linear layer

# ASCON – Round

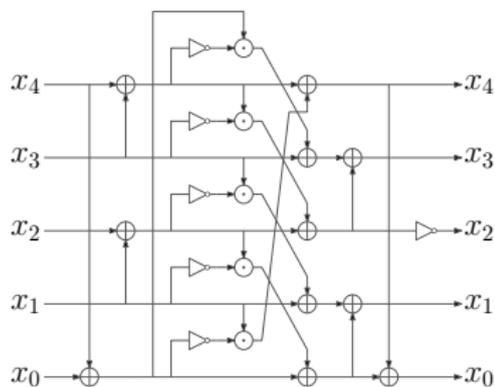
- Substitution layer



- Linear layer



# ASCON – Round



S-box

$$x_4 \oplus (x_4 \ggg 7) \oplus (x_4 \ggg 41) \rightarrow x_4$$

$$x_3 \oplus (x_3 \ggg 10) \oplus (x_3 \ggg 17) \rightarrow x_3$$

$$x_2 \oplus (x_2 \ggg 1) \oplus (x_2 \ggg 6) \rightarrow x_2$$

$$x_1 \oplus (x_1 \ggg 61) \oplus (x_1 \ggg 39) \rightarrow x_1$$

$$x_0 \oplus (x_0 \ggg 19) \oplus (x_0 \ggg 28) \rightarrow x_0$$

Linear transformation

# Analysis – ASCON

- Attacks on round-reduced versions of ASCON-128
  - Key-recovery
  - Forgery
  
- Analysis of the building blocks
  - Permutation

# Key-recovery – Idea

- Target initialization
- Choose nonce
- Observe key-stream
- Deduce information about the secret key

	rounds	time	method
ASCON-128	6 / 12	$2^{66}$	cube-like
	5 / 12	$2^{35}$	
	5 / 12	$2^{36}$	differential-linear
	4 / 12	$2^{18}$	

# Cube-like Attack – Idea

- Key-recovery attack based on Dinur et al. [DMP<sup>+</sup>15]
- Utilizes low algebraic degree of one round
- Output bits of initialization function of input bits
- Choose cube variables so that cube sum only depends on a fraction of all key bits
- Now able to create a “fingerprint” of a part of the secret key

# Initialization – Input

	$C$
	$K_1$
	$K_2$
	$N_1$
	$N_2$

# Cube-like Attack – Cube Tester

- Take all cube variables from  $N_1$
- After **one** round **one** cube variable per term
- After **two** rounds **two** cube variables per term
- After **6** rounds **32** cube variables per term

# Cube-like Attack – Cube Tester

- Take all cube variables from  $N_1$
  - After **one** round **one** cube variable per term
  - After **two** rounds **two** cube variables per term
  - After **6** rounds **32** cube variables per term
- 
- Take 33 cube variables from  $N_1$
  - Cube sum after 6 rounds definitely zero
  - Although degree about 64

# Cube-like Attack – Borderline Cubes

- Take 32 cube variables from  $N_2$  e.g.  $N_2[0..31]$
- Degree after 6 rounds about 64
- Cube sum result of non-linear equation
- Which variables are involved?

# Cube-like Attack – After first S-Layer

$$x_0[i] = N_2[i]K_1[i] + N_1[i] + K_2[i]K_1[i] + K_2[i] + K_1[i]C[i] + K_1[i] + C[i]$$

$$x_1[i] = N_2[i] + N_1[i]K_2[i] + N_1[i]K_1[i] + N_1[i] + K_2[i]K_1[i] + K_2[i] + K_1[i] + C[i]$$

$$x_2[i] = N_2[i]N_1[i] + N_2[i] + K_2[i] + K_1[i] + 1$$

$$x_3[i] = N_2[i]C[i] + N_2[i] + N_1[i]C[i] + N_1[i] + K_2[i] + K_1[i] + C[i]$$

$$x_4[i] = N_2[i]K_1[i] + N_2[i] + N_1[i] + K_1[i]C[i] + K_1[i]$$

# Cube-like Attack

- Take 32 cube variables from  $N_2$  e.g.  $N_2[0..31]$
- Cube sum after 6 rounds result of non-linear equation
  - Known constants
  - Key-bits  $K_1[0..31]$
  - **Not** key-bits  $K_1[32..63]$
  - **Not** key-bits  $K_2[0..63]$

# Cube-like Attack – 6/12 Rounds

- Online Phase: Take fingerprint of 32 key-bits
- Offline Phase: Match fingerprint by brute-forcing those 32 key-bits

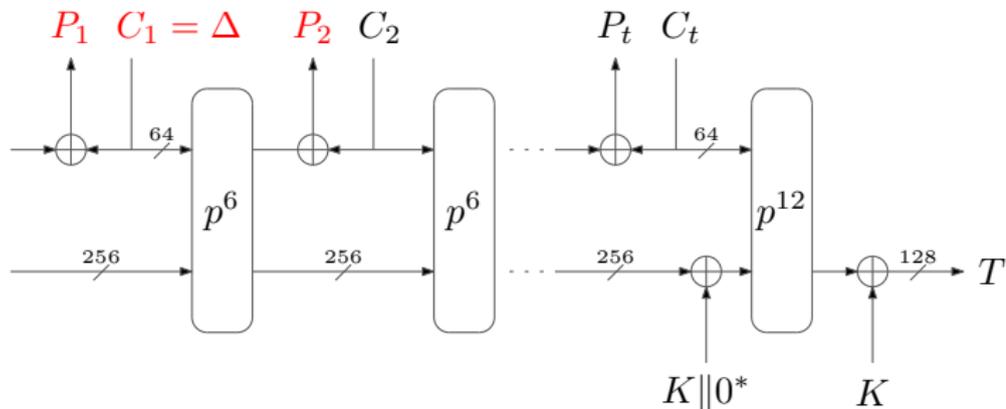
# Cube-like Attack – 6/12 Rounds

- Online Phase: Take fingerprint of 32 key-bits
- Offline Phase: Match fingerprint by brute-forcing those 32 key-bits
- For 5/12 rounds, attack has practical complexity and has been implemented

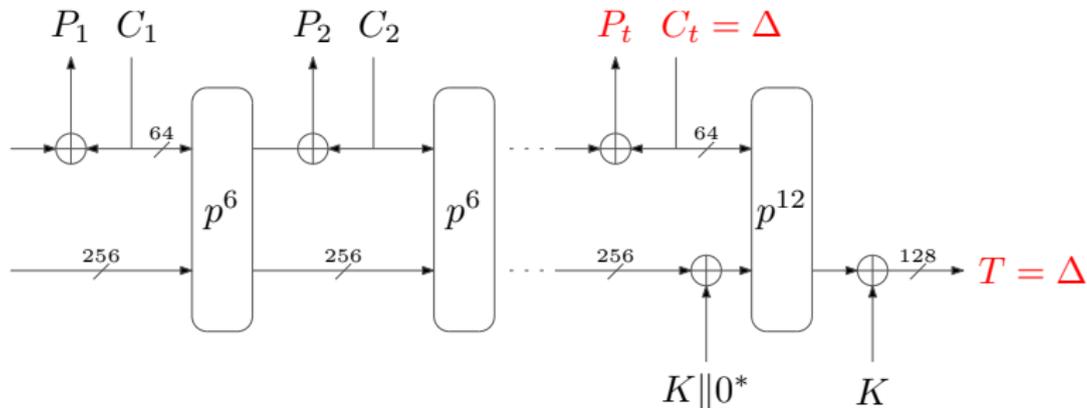
# Forgery – Idea

- Based on differential cryptanalysis
- Create forgeries from known ciphertext and tag pairs
  - Target encryption
  - Target finalization
- Need for good differential characteristics

# Forgery – ASCON-128



# Forgery – ASCON-128



# Forgery – ASCON-128

- 3/12 rounds finalization probability  $2^{-33}$

	input difference	after 1 round	after 2 rounds	after 3 rounds
$X_0$	8000000000000000	8000100800000000	8000000002000080	????????????????
$X_1$	0000000000000000	8000000001000004	9002904800000000	????????????????
$X_2$	0000000000000000 →	0000000000000000 →	d200000001840006 →	????????????????
$X_3$	0000000000000000	0000000000000000	0102000001004084	4291316c5aa02140
$X_4$	0000000000000000	0000000000000000	0000000000000000	090280200302c084

- 4/12 rounds finalization probability  $2^{-101}$

	input difference	after 4 rounds
$X_0$	8000000000000000	????????????????
$X_1$	0000000000000000	????????????????
$X_2$	0000000000000000 →	????????????????
$X_3$	0000000000000000	280380ec6a0e9024
$X_4$	0000000000000000	eb2541b2a0e438b0

# Analysis – Permutation

- Zero-sum distinguisher 12 rounds with complexity  $2^{130}$
- Search for differential and linear characteristics
- Proof on minimum number of active S-boxes

result	rounds	differential	linear
proof	1	1	1
	2	4	4
	3	15	13
heuristic	4	44	43
	$\geq 5$	$> 64$	$> 64$

# Conclusion

- Many state-of-the-art techniques applied
- ASCON provides a large security margin
- For more information visit <http://ascon.iaik.tugraz.at>

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# Reference

[CAE14] CAESAR committee.

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<http://competitions.cr.yp.to/caesar.html>, 2014.

[DEMS14] Christoph Dobraunig, Maria Eichlseder, Florian Mendel, and Martin Schläffer.

Ascon.

Submission to the CAESAR competition: <http://ascon.iaik.tugraz.at>, 2014.

[DMP<sup>+</sup>15] Itai Dinur, Pawel Morawiecki, Josef Pieprzyk, Marian Srebrny, and Michal Straus.

Cube Attacks and Cube-attack-like Cryptanalysis on the Round-reduced Keccak Sponge Function.

Proceedings of EUROCRYPT 2015 (to appear), 2015.